**Daily Scrum Meeting Minutes: 3/20 - 3/24**

Date: 3/20/17

Attendees: Alvaro, Antonio, Chandan

Start time: 15:00

End time: 16:40

Alvaro:

* What was done since the last scrum meeting?
* Worked with Chandan on the lobby concept
* What is planned to be done until the next scrum meeting?
* Plan out a workflow for Multiplayer
* What are the hurdles?
* Determining feasibility for a full Firebase approach

Antonio:

* What was done since the last scrum meeting?
* Fixed Bugs with the Facebook Login (wouldn’t always log in correctly)
* What is planned to be done until the next scrum meeting?
* Make the site mobile-friendly (to scale with device screen size)
* What are the hurdles?
* Learning how to work with device-dependent CSS

Chandan:

* What was done since the last scrum meeting?
* Made headway into first attempt at a lobby
* What is planned to be done until the next scrum meeting?
* Finish the directory for ‘Enter Lobby’
* What are the hurdles?

None yet

Date: 3/21/17

Attendees: Alvaro, Antonio, Chandan

Start time: 15:00

End time: 16:40

Alvaro:

* What was done since the last scrum meeting?
* Designed diagrams for a proper multiplayer workflow
* What is planned to be done until the next scrum meeting?
* Research on best practices
* What are the hurdles?
* None foreseen

Antonio:

* What was done since the last scrum meeting?
* Made the header, footer, and body of the site scale with screen size
* What is planned to be done until the next scrum meeting?
* Change the header so that the list elements fit without overlap when the screen is smaller than normal (mobile)
* What are the hurdles?
* Finding a new way to display list elements. They currently overlap and cause the links within the list elements to be unpredictable

Chandan:

* What was done since the last scrum meeting?
* Created the directory
* What is planned to be done until the next scrum meeting?
* Start coding for ‘Enter Lobby Path’
* What are the hurdles?
* Planning a proper flow

Date: 3/22/17

Attendees: Alvaro, Antonio, Chandan

Start time: 15:00

End time: 16:40

Alvaro:

* What was done since the last scrum meeting?
* Research
* What is planned to be done until the next scrum meeting?
* Work on the new UI we’ll need for sending notifications
* What are the hurdles?
* None foreseen

Antonio:

* What was done since the last scrum meeting?
* Changed the list elements on the header to appear in a sidebar that can be opened via a button in the header. This clears up the crowding that was occurring in the header with small screens
* What is planned to be done until the next scrum meeting?
* Work on the standard login option for users. This will reference the users already in existence in the Firebase Database. Creating an account will follow once login works
* What are the hurdles?
* Creating the login form and styling it to blend in with the rest of the site may be time consuming

Chandan:

* What was done since the last scrum meeting?
* Created a FirebaseListAdapter and trying to properly load rooms
* What is planned to be done until the next scrum meeting?
* Make sure the rooms update on the fly
* What are the hurdles?
* Making the list update dynamically

Date: 3/23/17

Attendees: Alvaro, Antonio, Chandan

Start time: 15:00

End time: 16:40

Alvaro:

* What was done since the last scrum meeting?
* Helped Chandan with a new UI
* What is planned to be done until the next scrum meeting?
* Begin working on connecting to player
* What are the hurdles?
* None foreseen

Antonio:

* What was done since the last scrum meeting?
* Created the login form and wrote all logic for logging in an existing user with email and password
* What is planned to be done until the next scrum meeting?
* Create the form and write all logic for creating a new user account with email and password
* Add CSS to allow the login form to be displayed correctly on thin mobile screens
* What are the hurdles?
* Adding a new user to the database
* Learning the necessary CSS to style the form

Chandan:

* What was done since the last scrum meeting?
* Fixed the list updates
* What is planned to be done until the next scrum meeting?
* Code for creating a room dynamically
* What are the hurdles?
* Creating a landing point for after the room is created for both hosts and joiners

Date: 3/24/17

Attendees: Alvaro, Antonio, Chandan

Start time: 15:00

End time: 16:40

Alvaro:

* What was done since the last scrum meeting?
* Began work on connecting to a user
* What is planned to be done until the next scrum meeting?
* Research on best practices
* What are the hurdles?
* None foreseen

Antonio:

* What was done since the last scrum meeting?
* Created the “Create a new Account” form and logic, allowing users to create a new account with email and password.
* Fixed CSS issue that was causing the login and signup forms to be slightly too wide on mobile devices thinner than 360px
* What is planned to be done until the next scrum meeting?
* Upload the current project to the online server
* What are the hurdles?
* No foreseen hurdles

Chandan:

* What was done since the last scrum meeting?
* Create A Room works
* What is planned to be done until the next scrum meeting?
* Work on loading player info dynamically into the page
* What are the hurdles?
* Making it update quickly without hanging based off the asynchronous listeners